

ANDERS SANDBERG

3D ARTIST

Educations:

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|---|-------------------|
| The Game Assembly, Malmö | 2008-08 – 2011-03 |
| – Game Art | |
| – Experience from 8 game projects in school | |
| – 30-week internship at Imperial Game Studio making Turbo Grannies and Golf Battle 3D | |
| Lernia Restaurant School, Malmö | 2002-08 – 2003-05 |
| – Chef | |
| Social Science Economical Programme, Lund | 1995-08 – 1998-06 |
| – Business Administration | |
| – Upper Secondary School | |

Work Experience:

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| Restaurant Thulehem, Lund | 2003-05 – 2008-08 |
| – Chef | |
| Sceilig's Restaurant ,Killarney, Ireland | 2001-02 – 2001-08 |
| – Commis-Chef | |
| Scandinavian Business Systems, Malmö | 2000-01 – 2001-02 |
| – Office junior/Janitor | |

Computer Knowledge

Autodesk Maya
Adobe Photoshop
Pixelogic Zbrush
Topogun
X-normal

Languages

Swedish
English